



NINTENDO  
SWITCH™

HAC-P-AQNYA-AUS



# NBA 2K19





## **IMPORTANT HEALTH WARNING: PHOTOSENSITIVE SEIZURES**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

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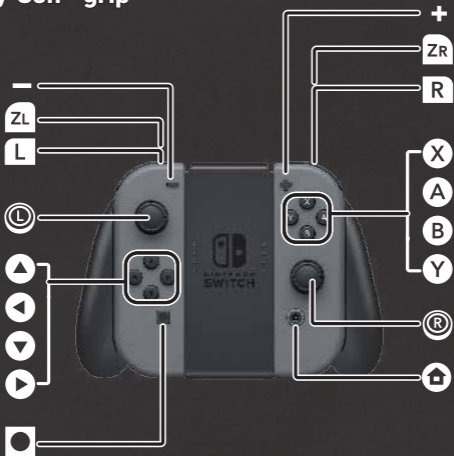
Product Support:  
<http://support.2k.com>

**Please note** that NBA 2K19 online features are scheduled to be available until **December 31, 2020** though we reserve the right to modify or discontinue online features without notice. Visit [www.nba2k.com/status](http://www.nba2k.com/status) for more information.

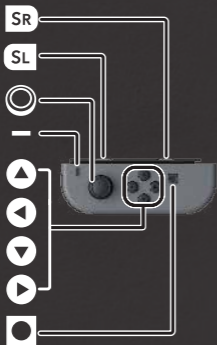
# CONTROLLERS

This manual refers to the Joy-Con™ grip and the Joy-Con™ (L) and Joy-Con™ (R) used in the horizontal position.

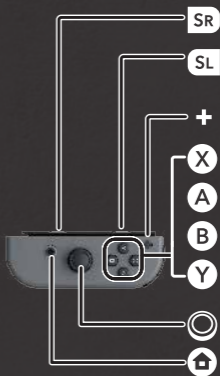
## Joy-Con™ grip



## Joy-Con™ (L)



## Joy-Con™ (R)



# DEFAULT CONTROLS

## Joy-Con™ grip

Action	Control
Move Player	Ⓒ
Sprint	ZR
Icon Pass or Icon Swap	R
Post-Up or Intense-D/Defensive Assist/Hard Stop	ZL
Lob Pass/Alley-Oop or Block/Rebound	X
Dribble Moves/Shooting/Passing or Steal/Hands Up/Contest	Ⓓ
N/A	Press Ⓓ
Bounce/Flashy Pass or Take Charge	A
Pass/Touch Pass or Player Swap(Closest to ball)	B
Call Play/Pick Controls or Double Team	L
Call Timeout or Intentional Foul	-
Pause	+

# DEFAULT CONTROLS

## Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Move Player		
Sprint		
Icon Pass or Icon Swap	No Control	No Control
Post-Up or Intense-D/ Defensive Assist Protect/ Hard Stop		
Lob Pass/Alley-Oop or Block/ Rebound		
Dribble Moves/Shooting/ Passing or Steal/Hands Up	No Control	No Control
N/A	Press	Press
Bounce/Flashy Pass or Take Charge		
Pass/Touch Pass or Player Swap(Closest to ball)		
Call Play/Pick Controls or Double Team	No Control	No Control
Call Timeout or Intentional Foul	No Control	No Control
Pause	-	+

# CONTROLS

## Joy-Con™ grip

Basic Offense	Control	Basic Defense
Move Player		Move Player
PRO STICK: Dribble Moves/Shooting/Passing		Steal/Hands Up
Post Up /Protect/Hard Stop		Intense-D/Defensive Assist
Sprint		Sprint
Call Play/Pick Controls		Defensive Adjustments/ Double Team
Icon Pass		Icon Swap
Pass/Touch Pass		Player Swap(closest to ball)
Bounce Pass(tap), Flashy Pass(double tap)		Take Charge
Shoot (press), Pump Fake/Hop Gather(Tap), Spin Shot(double tap)		Steal(press), Intentional Foul(hold)
Lob Pass(tap), Alley-Oop (double tap)		Block/Rebound
Gameplay HUD		Gameplay HUD
Offensive Game Plan		Defensive Game Plan
OTFC Offense Strategy		OTFC Defensive Sets
OFTC Substitutions		OTFC Substitutions



# CONTROLS

## Joy-Con™

Basic Offense	Joy-Con™ (L)	Joy-Con™ (R)	Basic Defense
Move Player			Move Player
PRO STICK: Dribble Moves/Shooting/Passing	No Control	No Control	Steal/Hands Up
Post Up /Protect/ Hard Stop			Intense-D/Defensive Assist
Sprint			Sprint
Call Play/Pick Controls	No Control	No Control	Defensive Adjustments/Double Team
Icon Pass	No Control	No Control	Icon Swap
Pass/Touch Pass			Player Swap(closest to ball)
Bounce Pass(tap), Flashy Pass(double tap)			Take Charge
Shoot (press), Pump Fake/Hop Gather(Tap), Spin Shot(double tap)			Steal(press), Intentional Foul(hold)
Lob Pass(tap), Alley- Oop (double tap)			Block/Rebound
Gameplay HUD	No Control	No Control	Gameplay HUD
Offensive Game Plan	No Control	No Control	Defensive Game Plan
OTFC Offense Strategy	No Control	No Control	OTFC Defensive Sets
OFTC Substitutions	No Control	No Control	OTFC Substitutions

# ADVANCED OFFENSE

## Joy-Con™ grip

Action	Control
Pick Control	Press and hold <b>L</b> . Use <b>R</b> to choose Roll vs. Fade and press <b>○</b> to choose pick side
Bounce Pass	Tap <b>A</b>
Overhead/Lob Pass	Tap <b>X</b>
Flashy Pass	Double-Tap <b>A</b>
Alley-Oop	Double-Tap <b>X</b>
Dribble Pitch/Handoff	Press and hold <b>A</b> to bring the selected teammate to the ball, wait for him to get into handoff range or release <b>A</b> to force the pass early
Lead to Basket Pass	Press and hold <b>X</b> to force the selected teammate to make a basket cut, wait for him to get in range or release <b>X</b> to force the pass early
Fake Pass	<b>X</b> + <b>A</b>
Jump Pass	<b>Y</b> + <b>B</b>
Give & Go	Press and hold <b>B</b> to retain control of passer, release <b>B</b> to pass the ball back to him
Putback Dunk/Layup, Finish Alley-Oop (when controlling receiver)	Hold <b>Y</b>
PRO STICK Pass	<b>R</b> + <b>○</b>

# ADVANCED OFFENSE

## Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Positional Playcall	No Control	No Control
Overhead/ Lob Pass	▲	Y
Flashy Pass	Double-Tap ▶	Double-Tap X
Alley-Oop	Double-Tap ▲	Double-Tap Y
Dribble Pitch/ Handoff	Press and hold ▶ to bring the selected teammate to the ball, wait for him to get into handoff range or release ▶ to force the pass early	Press and hold X to bring the selected teammate to the ball, wait for him to get into handoff range or release X to force the pass early
Lead to Basket Pass	Press and hold ▲ to force the selected teammate to make a basket cut, wait for him to get in range or release ▲	Press and hold Y to force the selected teammate to make a basket cut, wait for him to get in range or release Y
Fake Pass	▲ + ▶	Y + X
Jump Pass	◀ + ▼	B + A
Give & Go	Press and hold ▼ to retain control of passer, release ▼ to pass the ball back to him	Press and hold A to retain control of passer, release A to pass the ball back to him

Action	Joy-Con™ (L)	Joy-Con™ (R)
Putback Dunk/Layup, Finish Alley-Oop (when controlling receiver)	Hold	Hold
PRO STICK Pass	No Control	No Control

## ADVANCED DEFENSE

### Joy-Con™ grip

Action	Control
Move	
Fast Shuffle	+  +
Steal	Tap
Block	
Rebound	(ball in air)
Chuck/Grab	Tap
Take Charge	Hold
Flop	Double-tap
Ball Denial	Hold  when near opponent
Intense Defense	

Action	Control
Contest	Quickly move and release <b>Ⓒ</b>
Crowd Dribbler	Hold <b>ZL</b>
Hands Up	Hold <b>Ⓒ</b>
Deny Hands Out	Hold <b>Ⓒ</b> (while playing offball defense)
Double Team	Press and hold <b>L</b>
Icon Double Team	Tap <b>L</b> then press and hold desired double teamer's player icon

## ADVANCED DEFENSE

### Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Move	<b>Ⓒ</b>	<b>Ⓒ</b>
Fast Shuffle	<b>SR</b> + <b>SL</b> + <b>Ⓒ</b>	<b>SR</b> + <b>SL</b> + <b>Ⓒ</b>
Steal	Tap <b>◀</b>	Tap <b>B</b>
Block	<b>▲</b>	<b>Y</b>
Rebound	<b>▲</b> (ball in air)	<b>Y</b> (ball in air)
Chuck/Grab	Tap <b>▶</b>	<b>X</b>
Take Charge	Hold <b>▶</b>	Hold <b>X</b>
Flop	Double-tap <b>▶</b>	Double-tap <b>X</b>

Action	Joy-Con™ (L)	Joy-Con™ (R)
Ball Denial	Hold <b>SL</b> when near an opponent	Hold <b>SL</b> when near an opponent
Intense Defense	<b>SL</b>	<b>SL</b>
Crowd Dribbler	Hold <b>SL</b> when near an opponent	Hold <b>SL</b> when near an opponent
Contest	No Control	No Control
Hands Up	No Control	No Control
Deny Hands Out	No Control	No Control
Double Team	No Control	No Control
Icon Double Team	No Control	No Control

## PRO STICK™

The PRO STICK™ gives you more control over your offensive arsenal than ever before.

### PRO STICK™: SHOOTING Joy-Con™ grip

















Action	Control
Jump Shot	Move and hold <b>Ⓒ</b> straight down (straight up for bank shot)
Pump Fake	Start a jump shot, then quickly release <b>Ⓒ</b>
Runner/Floater (driving mid-range)	Hold <b>Ⓒ</b> down
Hop Gather	Tap <b>Y</b> while standing or driving ( <b>Ⓒ</b> determines direction of hop)

Action	Control
Spin Gather	ZR + Double tap Y while standing or driving
Normal Layup(driving to hoop)	Hold R left, right, or up while driving(R direction determines finish hand)
Euro Step Layup(driving to hoop)	Double tap Y while holding L toward off hand
Cradle Layup (driving to hoop)	Double tap Y while holding L toward ball hand
Reverse Layup(driving along baseline)	Hold R in the direction of the hand closest to the baseline
2-Hand Dunks(driving to hoop)	ZR + Hold R up
Dominant/Off-Hand Dunk(driving to hoop)	ZR + Hold R left or right to dunk with that hand
Flashy Dunks(driving to hoop)	ZR + Hold R down
Step Through	Pump fake, then hold R again before pump fake ends

## PRO STICK™: SHOOTING

### Joy-Con™




















Action	Joy-Con™ (L)	Joy-Con™ (R)
Jump Shot	No Control	No Control
Pump Fake	No Control	No Control
Runner/ Floater(driving mid-range)	No Control	No Control




Action	Joy-Con™ (L)	Joy-Con™ (R)
Hop Gather	Tap  while standing or driving (  determines direction of hop)	Tap  while standing or driving (  determines direction of hop)
Spin Gather	 + Double tap  while standing or driving	 + Double tap  while standing or driving
Normal Layup(driving to hoop)	No Control	No Control
Euro Step Layup(driving to hoop)	Double tap  while holding  toward off hand	Double tap  while holding  toward off hand
Cradle Layup (driving to hoop)	Double tap  while holding  toward ball hand	Double tap  while holding  toward ball hand
Reverse Layup(driving along baseline)	No Control	No Control
2-Hand Dunks(driving to hoop)	No Control	No Control
Dominant/ Off-Hand Dunk(driving to hoop)	No Control	No Control
Flashy Dunks(driving to hoop)	No Control	No Control
Mid-Air Change Shot	No Control	No Control
Step Through	No Control	No Control

## PRO STICK™: DRIBBLING



## Joy-Con™ grip

Action	Control
Triple Threat Jab Step	Tap  Left/Right/Up
Triple Threat Hesitation	 + Tap  right or left
Triple Threat Size-Up	 + Tap  Up
Triple Threat Spinout	Rotate 
Triple Threat Stepback	 + Tap  down
Signature Size-up Combo	Tap  up
Hesitation (quick)	Tap  right (when dribbling with right hand)
Hesitation (escape)	 + Tap  toward ball hand
In and Out	 + Tap  up
Crossover (front)	Tap  left (when dribbling with right hand)
Crossover (between legs)	 + Tap  left (when dribbling with right hand)
Cross to Hesitation Escape	Perform a Crossover, Between Legs Cross, or Behind Back move then quickly chain into a Hesitation before the ball switches hands
Behind the Back	Tap  down
Spin	Rotate  clockwise then quickly release (when dribbling with right hand)

Action	Control
Half-Spin	Rotate  in a quarter-circle from right to up then quickly release (when dribbling with right hand)
Stepback	 + tap  down

## PRO STICK™: SHOOTING
















### Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Triple Threat Jab Step	No Control	No Control
Triple Threat Hesitation	No Control	No Control
Triple Threat Size-Up	No Control	No Control
Triple Threat Spinout	No Control	No Control
Triple Threat Stepback	No Control	No Control
Hesitation (quick)	No Control	No Control
Hesitation (escape)	No Control	No Control
In and Out	No Control	No Control
Crossover (front)	No Control	No Control
Cross to Hesitation Escape	No Control	No Control

Action	Joy-Con™ (L)	Joy-Con™ (R)
Crossover (between legs)	No Control	No Control
Behind the Back	No Control	No Control
Spin	No Control	No Control
Half-Spin	No Control	No Control
Stepback	No Control	No Control

## POST SHOTS (PRESS ZL TO POST UP)

### Joy-Con™ grip

Action	Control
Post Hook(close range)	Hold  up (with  neutral)
Shimmy Hook	 + Hold  up (with  neutral)
Post Fade(beyond close range)	Hold  down, left or right
Post Layup	Hold  up (while  is toward the hoop)
Step Through Layup	Hold  toward hoop(while holding  toward hoop)
Shimmy Fade	 + Hold  down left or right (with  neutral)
Pump Fake	Start a shot listed above then move  to neutral
Up & Under/Step Through	Pump fake, then  again before pump fake ends

## POST SHOTS

### Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Post Hook(close range)	No Control	No Control
Shimmy Hook	No Control	No Control
Post Fade(beyond close range)	No Control	No Control
Step Through Layup	No Control	No Control
Shimmy Fade	No Control	No Control
Pump Fake	No Control	No Control
Up & Under/ Step Through	No Control	No Control













## POST MOVES (PRESS ZL TO POST UP)

### Joy-Con™ grip

Action	Control
Quick Spin/Hook Drive	Rotate Ⓞ
Fakes	Tap Ⓞ in any direction but away from hoop
Post Hop	Hold Ⓞ to the left or right away from hoop, then tap Y
Post Stepback	Hold Ⓞ away from hoop, then tap Y
Dropstep	Hold Ⓞ to the left or right toward hoop, then tap Y









## POST MOVES (PRESS SL TO POST UP)

### Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Quick Spin	No Control	No Control
Hook Drive	No Control	No Control
Fakes	No Control	No Control
Post Hop	Hold  to the left or right away from hoop, then tap 	Hold  to the left or right away from hoop, then tap 
Post Stepback	Hold  away from hoop, then tap 	Hold  away from hoop, then tap 
Dropstep	Hold  to the left or right toward hoop, then tap 	Hold  to the left or right toward hoop, then tap 

## DEFENSIVE CONTROLS

### Joy-Con™ grip











Action	Control	Context
Move		Any
Fast Shuffle	 +  + 	Any
Steal	Tap 	Any
Block	Tap 	Any
Rebound	 (ball in air)	Any
Chuck/Grab	Tap 	Any

Action	Control	Context
Take Charge	Hold <b>A</b>	Any
Flop	Double-Tap <b>A</b>	Onball Defense
Intense Defense	<b>ZL</b>	Onball Defense
Crowd Dribbler	Hold <b>ZL</b> + move <b>Ⓒ</b> towards the dribbler	Onball Defense
Contest	Tap <b>Ⓒ</b>	Onball Defense
Hands Up	Hold <b>Ⓒ</b> in any direction	Onball Defense
Deny Ball	Hold <b>Ⓒ</b> in any direction	Offball Defense
Double Team	<b>L</b>	Any

## DEFENSIVE CONTROLS

### Joy-Con™




Action	Joy-Con™ (L)	Joy-Con™ (R)	Context
Move	<b>Ⓒ</b>	<b>Ⓒ</b>	Any
Fast Shuffle	<b>SR</b> + <b>SL</b> + <b>Ⓒ</b>	<b>SR</b> + <b>SL</b> + <b>Ⓒ</b>	Any
Steal	Tap <b>⬅</b>	Tap <b>B</b>	Any
Block	Tap <b>⬆</b>	Tap <b>Y</b>	Any
Rebound	<b>⬆</b> (ball in air)	<b>Y</b> (ball in air)	Any
Chuck/Grab	Tap <b>➡</b>	Tap <b>A</b>	Any








Action	Joy-Con™ (L)	Joy-Con™ (R)	Context
Take Charge	Hold 	Hold 	Any
Flop	Double-Tap 	Double-Tap 	Onball Defense
Intense Defense	Hold 	Hold 	Onball Defense
Crowd Dribbler	Hold  + move  towards the dribbler	Hold  + move  towards the dribbler	Onball Defense
Contest	No Control	No Control	N/A
Hands Up	No Control	No Control	N/A
Deny Ball	No Control	No Control	N/A
Double Team	No Control	No Control	N/A

## OFFBALL CONTROLS

### OFFENSE

#### Joy-Con™ grip

Action	Control
Stand Engage	
Moving Engage	 while moving towards defender
Push	 towards defender

Action	Control
Spin	Twirl  counter clockwise or clockwise, starting from the 6 position (6-1 for counter clockwise, 6-11 for clockwise)
Transition	Flick  towards ball carrier or basket
Deny Postion Transition	Hit  up or down when the defensive player attempts to transition
Exit	 away from offensive player or let go of 
Walk down	 +  towards defender

## OFFENSE

### Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Stand Engage		
Moving Engage	 while moving towards defender	 while moving towards defender
Push	 towards defender	 towards defender
Spin	No Control	No Control
Transition	No Control	No Control
Deny Postion Transition	No Control	No Control
Exit	 away from offensive player or let go of 	 away from offensive player or let go of 



Action	Joy-Con™ (L)	Joy-Con™ (R)
Walk down	No Control	No Control

## DEFENSE

### Joy-Con™ grip

Action	Control
Stand Engage to Deny or Off ball post	ZL
Push	Ⓒ towards offensive player
Pull Chair	Flick Ⓒ towards the direction the offensive player is pushing
Transition	Flick Ⓒ up, down, left, right
Deny Position Transition	Hit Ⓒ up or down when the offensive player attempts to transition
Exit	Ⓒ away from offensive player
Bump	Hold ZL while impeding the path of the offensive player
Chuck/Grab	Tap A

# DEFENSE

## Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Stand Engage to Deny or Off ball post		
Push	 towards offensive player	 towards offensive player
Pull Chair	No Control	No Control
Transition	No Control	No Control
Deny Position Transition	No Control	No Control
Exit	 away from offensive player	 away from offensive player
Bump	Hold  while impeding the path of the offensive player	Hold  while impeding the path of the offensive player
Chuck/Grab	Tap 	Tap 

# NBA 2K19 GAME CREDITS

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Ray Wong  
Alfonso Villar  
Christian Cunningham

**LIGHTING LEAD**

Joe Clark

**LIGHTING ARTIST**

Randy Cooper

**ADDITIONAL LIGHTING ART**

Craig Schiller

**ANIMATION DIRECTOR**

Roy Tse

**LEAD GAMEPLAY ANIMATOR**

Eric Perrier

**LEAD PERFORMANCE ANIMATOR**

Derek Kurimoto

**ANIMATION TECHNICAL LEAD**

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Elias \"ELI\" Figueroa  
Robert Firestone

**ADDITIONAL ANIMATION**

Mostafa Elsayed  
David Ong  
David Yuen

**PERFORMANCE CAMERA**

Jonathan Lyons

**PERFORMANCE FACIAL LEAD**

Joel Flory

**PERFORMANCE FACIAL ANIMATION**

Rhea Shetty  
Jean Lin  
Tyler Clapp  
Gerald Green  
Nick Malutama  
Matthew Sweeney

**PROP ARTIST**

Roger Ridley

**UI ART DIRECTOR**

Herman Fok

**UI ART LEADS**

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Albert Carmona

**UI ART PRODUCER**

Jared Rubio Delamora

**UI VISUAL DESIGN**

Zhen Xiong Tan  
Anthony Yau

**USER INTERFACE**

Quinn Kaneko  
Jeffrey Davis  
Andrew Michael Chin  
David Lee  
Myra Shadle  
Jeffrey Davis  
Myra Shadle  
Frank Palmer  
Ya Han Hsu

**ADDITIONAL UI ART**

Jason Rasmussen  
Kelvin Wang  
Jocelyn Barrios  
Blake Landry

**STUDIO ART DIRECTOR**

Matt Crysdale  
Anton Dawson

**ART PRODUCERS**

Stephanie Gene Morgan  
Corie Zhang  
Kyle Killian

**FACE CAPTURE**

Pixelgun Studio

**SPECIAL THANKS**

2K Mocap  
Matt Chalwell  
Chank Diesel  
Lee Olsen  
Tony Reynolds  
Ezra Li Eismont  
Alexander Sparks  
Griffin One  
Virtuos  
XPEC Art Center  
Original Force  
2K Czech  
Custom Tattoo Design  
Graffiti South Africa

## VC BUDAPEST

### **ENGINEERS**

Andras Jambori  
Gabor Valasek  
Gabor Hodosi  
Viktor Vad  
Máté Pinczel

## VC SOUTH

### **TECHNICAL DIRECTOR**

Steve Ranck

### **CREATIVE DIRECTOR**

Brian Silva

### **DIRECTOR OF PRODUCT DEVELOPMENT**

Chien Yu

### **PRODUCER**

Rob Leach

### **ENGINEERS**

Mike Bowman  
Thang Nguyen  
David Msika  
Caleb Liu  
Stephen Carrington  
Kemi Peng  
Jason Mooradian  
Trent Snyder  
Robert Rouhani  
Samuel Flores

### **LEAD ARTISTS**

Andrew Rai  
Jordan Edell  
Dale Henderscheid

### **QA TESTERS**

Alec Jacques  
Sophia Gold

### **OFFICE MANAGER**

Lori Vermeer

### **SPECIAL THANKS**

Chloe Xiu

## VC AUDIO TEAM

### **AUDIO DIRECTOR**

Joel Simmons

### **SR. AUDIO ENGINEER & AUDIO TOOLS**

Daniel Gardopee

### **SR. AUDIO ENGINEERS**

Todd Gunnerson  
Randy Rivas

### **AUDIO ENGINEER**

James Yanisko

### **SCRIPT WRITERS**

Tor Unsworth  
Rhys Jones

### **ADDITIONAL AUDIO**

John Crysdale

### **AUDIO ASSISTANT**

Mason Thomas

### **ADDITIONAL AUDIO PRODUCTION SUPPORT**

Brian Buel

### **ADDITIONAL AUDIO POST**

Casey Cameron  
Paul Courselle  
Mark Middleton

### **ADDITIONAL SCRIPT WRITING**

Kevin Asseo  
Sean Sullivan  
Dan Schultz

## BROADCAST TEAM & VOICE TALENT

### **PLAY-BY-PLAY ANNOUNCER**

Kevin Harlan

### **COLOR ANALYSTS**

Greg Anthony  
Brent Barry  
Doris Burke  
Clark Kellogg  
Steve Smith  
Chris Webber

### **SPECIAL GUEST**

Bill Simmons  
Kobe Bryant  
Kevin Garnett

### **SIDELINE REPORTER**

David Aldridge

**STUDIO HOST**

Ernie Johnson

**STUDIO ANALYST**

Shaquille O'Neal  
Kenny Smith

**PA ANNOUNCER**

Peter Barto

**PROMO ANNOUNCER**

Jay Styne  
Jimmy Hodson

**SPANISH ANNOUNCERS**

Sixto Miguel Serrano  
Antoni Daimiel  
Jorge Quiroga

**G-LEAGUE ANNOUNCERS**

Blake Suniga  
Tim Swartz  
Brian Banifatemi

**G-LEAGUE PA ANNOUNCER**

Mark Middleton

**CHINESE ANNOUNCERS**

Yi Yang  
Jian Yang  
Qun Su

**CHINESE PA ANNOUNCER**

Tony Chen

**SPANISH ANNOUNCERS**

Sixto Miguel Serrano  
Antoni Daimiel  
Jorge Quiroga

**2KTV CAST****HOST & PRODUCER**

Rachel A. DeMita

**LEAD CAMERA & EDITOR**

Alan Palmer

**GAME EXPERT & PRODUCER**

Jonathan Smith

**PRODUCER**

Jessica Teuscher

**EXECUTIVE PRODUCER**

Joel Simmons

**EDITOR & CAMERA**

Rodney Johnson  
David Park

**EDITOR**

Mary Dorochowicz

**LEAD GRAPHICS**

Jolan Wood

**PRODUCTION ASSISTANT**

Blake Suniga

**2K EMCEE**

Mason Thomas

**AUDIO MIX**

James Yanisko

**ADDITIONAL CAMERA**

Ian Levasseur

**MyCAREER****CAST & CREW****STARRING****MyPLAYER/A.I.**

Philip Smithey

**COREY HARRIS**

Aldis Hodge

**COACH STACKHOUSE**

Michael Rapaport

**BIG TUNNEY**

Anthony Mackie

**ZACH COLEMAN**

Haley Joel Osment

**COACH KELLER**

Rob Huebel

**MARCUS YOUNG**

Mo McRae  
PAUL TATUM  
Ricky Whittle

**HOWIE CARTER**

Blake Jenner

**NIKKI DAVIS**

Ginger Gonzaga

**SHANGHAI COACH**

Vic Chao

**WEI LI**

Allen Rowe

**ZHANG TAN**

Jason Ko

**MARCIE SMITH**

Meghan Lennox

**JACKSON ELLIS**

Will Blagrove

**ATM**

Sheldon Bailey

**INDIANA STATE FAIR CARNY**

George Kareman

**RESTAURANT OWNER**

Christian Papierniak

**CHAUFFEUR**

Evan deRouin

**MAZE GIRL #1**

Ally Quinn

**MAZE GIRL #2**

Aly Trasher

**CHINESE FAN/CHINESE NEIGHBOR**

Quint Ong

**NICKYLE STRONG**

Ser'Darius Blain

**VERONIKA POWERS**

Alanna Thompson

**ASSISTANT COACH**

Donathan Walters

**CHARLIE SKIDDOES**

Thomas Gelo

**MARCO SPINELLI**

Sullivan Jones

**KAI DONALDSON**

Khleo Thomas

**DON DIEBOLD**

Scott Perry

**JESSIA SHEER**

Kat Ann Nelson

**ARLO CHARLES**

Adam Shapiro

**DR. JACOB RUBIN**

Paul Ghiringhelli

**RACHEL A. DEMITA AS HERSELF****RONNIE 2K AS HIMSELF****FLOYD THE BARBER**

Todd Anthony

**FOOT LOCKER EMPLOYEE**

Joel Ferreira-Clifton

**NBA STORE EMPLOYEE**

Tyler Idowu

**ALLEY-OOPS TATTOO EMPLOYEE**

Lyndsy Kail

**SWAG'S EMPLOYEE**

Caitlin McGinty

**BOOST STAND EMPLOYEE**

Heather Gordon

**GATORADE FUEL STATION EMPLOYEE**

Austin Simon

**WHEELS EMPLOYEE**

Danielle O'Dea

**MyTEAM SHOP EMPLOYEE**

Ray Carbonel

**SPECIAL EVENT STAFFER**

Sheila Cuaderno

**REPORTERS**

Evan deRouin

Alexandra Grant

Christian Papierniak

**NBA STARS**

Kareem Abdul-Jabbar as Himself

Shaquille O'Neal as Himself

Anthony Davis as Himself

Giannis Antetokounmpo as Himself

Ben Simmons as Himself



## **PRODUCTION**

### **DIRECTOR**

Christian Papierniak

### **PRODUCTION MANAGER**

Evan deRouin

### **WRITTEN BY**

Adam Hoetzel

### **STORY BY**

Christian Papierniak

### **EDITOR**

Camille Thoman

### **DIRECTOR OF PHOTOGRAPHY**

Rich Paisley

### **1ST ASSISTANT CAMERA OPERATOR**

Mike Dumin

### **CAMERA OPERATOR (2ND UNIT)**

Dave Daniel

### **1ST ASSISTANT CAMERA OPERATOR (2ND UNIT)**

Lee Jordan

### **KEY GRIP**

Orlando Orona

### **GRIP (2ND UNIT)**

Todd Kuhn

### **SCRIPT SUPERVISOR**

Chloe Williams

### **PRODUCTION INTERN**

Anker Fanoe

### **CASTING BY**

Caldwell/Kostenbauder Casting

### **ADDITIONAL WRITING & EDITING**

Ben Bishop

### **ADDITIONAL WRITING**

Dan Indra

## **MyGM: THE SAGA CONTINUES**

### **WRITER**

James Marceda

### **STORY BY**

Erick Boenisch

### **DIRECTED BY**

John Walker

## **2K MOTION CAPTURE DEPARTMENT**

### **SUPERVISOR**

David Washburn

### **PERFORMANCE CAPTURE STAGE MANAGER**

Anthony Tominia

### **SENIOR TECHNICAL/PRODUCTION MANAGER**

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### **ASSOCIATE PRODUCTION MANAGER**

Michelle Hill

### **TECHNICAL LEAD**

Nateon Ajello

### **PIPELINE ENGINEER**

Charles Harris III

### **ASSISTANT DIRECTOR**

Alexandra Grant

### **ASSOCIATE PRODUCER**

Marilyn Escobar

### **STAGE TECHNICIAN II**

Emma Castles  
Jeremy Schichtel

### **STAGE TECHNICIAN I**

Roy Matos  
Michael Listo  
Lance Mitchell

### **STAGE BUILDER**

Viqui Peralta

### **PRODUCTION SPECIALIST II**

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Jose Gutierrez  
Gil Espanto

**PRODUCTION SPECIALIST I**

Nihal Rashinkar  
Jennifer Mullaly  
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Viqui Peralta

**MOTION CAPTURE SPECIALIST II**

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**MOTION CAPTURE SPECIALIST I**

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Chrystal Linaja  
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**CAMERA OPERATORS**

Alan Ricardez  
Cody Flowers  
Travis Neuroth  
Italo Robinson  
Logan "Lomo Saltado" Emerson  
Dylan Reeves

**ADDITIONAL AUDIO****ARENA ORGAN, BEATS**

Music, & Additional

**IN-GAME MUSIC**

Casey Cameron

**STUDIO SHOW MUSIC**

Cody Mills

**BEAT MACHINE MUSIC**

Gramoscope Music

**NATIONAL ANTHEM VOCALIST**

Linda Lind

**ADDITIONAL CAPTURE SUPPORT**

Christopher Jones

**PLAYER CHATTER**

Derek Breakfield  
Michael Patterson  
Gleb Kaminer  
Marlon Cowart  
Devin Glischinski  
PJ King  
Christian Nielson-Buckholdt  
Dorian Lockett  
Eric Larsen  
Jacob Battersby Gordon

**ADDITIONAL PLAYER CHATTER**

Kevin Gu  
Yu Gu  
Evan Li  
Ryan Wang  
Zongye Yang

**ADDITIONAL REFEREE**

Tianyi Yang

**SPECIAL THANKS**

Red Rowdies

**CROWD CHATTER**

Kelsie Lahti  
Ashley Landry  
Niko Ackerman  
Steven Baston  
Marcus Boddy  
Vincent Byrne Davis  
Philip Floyd  
Ben Hader  
Daryll Jones  
Khaleisheia Jones  
Wilster Phung  
Jesse Langland  
Rolan Jed Negranza  
Hana Ohira  
Danielle Strickland  
Joshua Cervantes  
Reinard Coloma  
Christopher Nichols  
Jaymi Valdes  
Rebecca Friedman  
Daniel Stafford  
Megan Knapp

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Jason Argent

**PRESIDENT, SPORTS DEVELOPMENT**  
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**VP, CREATIVE DEVELOPMENT**  
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**DIRECTOR OF CREATIVE SERVICES**  
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**SR. DIRECTOR OF  
CREATIVE PRODUCTION**  
Jack Scalici

**SR. DIRECTOR OF STORY AND CREATIVE  
DEVELOPMENT**  
Chad Rocco

**SR. MANAGER OF  
CREATIVE PRODUCTION**  
Josh Orellana

**CREATIVE PRODUCTION COORDINATOR**  
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**CREATIVE DIRECTOR**  
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**USER RESEARCH MANAGER**  
Francesca Reyes

**LEAD USER RESEARCHER**  
Gina Smith

**CREATIVE DIRECTOR**  
Julian O'Neal

## **2K MARKETING TEAM**

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Alfie Brody

**DIRECTOR OF MARKETING**  
Alan Ho

**SR. BRAND MANAGERS**  
Andrew Blumberg  
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**ASSOCIATE MARKETING MANAGERS**  
Jessica Perez  
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**NBA 2K CONTENT COORDINATORS**  
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**NBA 2K GRAPHIC DESIGN  
COORDINATOR**  
Sarah Wawrzynowski

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Cori Barrett

**SR. COMMUNICATIONS MANAGER**  
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**DIRECTOR, DIGITAL MARKETING**  
Ronnie Singh

**ASSOCIATE CONSUMER ENGAGEMENT  
MANAGER**  
Joshua Lander

**SR. DIRECTOR, MARKETING**  
Jackie Truong

**PROJECT MANAGER**  
Heidi Oas

**MARKETING PRODUCTION MANAGER**  
Ham Nguyen  
**PRODUCTION DESIGNER**  
Nelson Chao

**SR. GRAPHIC DESIGNER**  
Christopher Maas

**GRAPHIC DESIGNER**

Chris Cratty

**DIRECTOR, VIDEO PRODUCTION**

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**ASSOCIATE VIDEO,  
PRODUCTION MANAGER**

Nick Pylvanainen

**VIDEO EDITOR / MOTION  
GRAPHIC DESIGNER**

Michael Regelean

**VIDEO EDITORS**

Shane McDonald

**JR. VIDEO EDITOR/CAPTURE  
SPECIALIST**

Evan Falco

**WEB DIRECTOR**

Nate Schaumberg

**SR. WEB DESIGNER**

Keith Echevarria

**SR. WEB DEVELOPER**

Gryphon Myers

**WEB PRODUCER**

Tiffany Nelson

**DIRECTOR, CHANNEL MARKETING**

Anna Nguyen

**CHANNEL MARKETING MANAGER**

Marc McCurdy

**CHANNEL PROJECT MANAGER**

Dustin Choe

**PARTNER MARKETING SPECIALIST**

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**SR. DIRECTOR OF EVENTS**

Leslie Zinn Abarcar

**EVENTS MANAGER**

David Iskra

**EVENT TECH MANAGER**

Mario Higareda

**DIRECTOR, CUSTOMER SERVICE**

Ima Somers

**CUSTOMER SERVICE MANAGER**

David Eggers

**KNOWLEDGE BASE COORDINATOR**

Mike Thompson

**CUSTOMER SERVICE LEAD**

Crystal Pittman

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SERVICE ASSOCIATES**

Alicia Nielsen

Ryosuke Kurosawa

Dominic Hurton

**SR. DIRECTOR  
PARTNERSHIPS & LICENSING**

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**SR. MANAGER  
PARTNERSHIPS & LICENSING**

Greg Brownstein

**ASSOCIATE MANAGER  
PARTNERSHIPS & LICENSING**

Ashley Landry

**SR. COORDINATOR  
PARTNERSHIPS & LICENSING**

Megan Reyes

**MANAGER, MUSIC  
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**2K OPERATIONS****SVP, SR. COUNSEL**

Peter Welch

**VP, BUSINESS AFFAIRS**

Jerry Wang

**COUNSEL**

Justyn Sanderford

Aaron Epstein

**VP, PUBLISHING OPERATIONS**

Steve Lux

**DIRECTOR OF OPERATIONS**

Dorian Rehfield

**SR. DIRECTOR OF  
ANALYTICS AND DATA SCIENCE**

Mehmet Turan

**DATA ANALYST**

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**MANAGER, GAME ANALYTICS**

Kyle Bishop

**DIRECTOR OF MONETIZATION**

Dennis Ceccarelli

**LIVE OPS PRODUCT MANAGER NBA 2K**

Andrew Birdsall

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Benjamin Simonett

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**2K IT****SR. DIRECTOR, 2K IT**

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**TECHNICAL DIRECTOR**

Russell Mains

**SR. IT MANAGER**

Bob Jones

**SR. SYSTEMS  
ENGINEERING MANAGER**

Jon Heysek

**SR. NOC MANAGER**

Vaclav Dolezal

**SR. IT MANAGER**

Lee Ryan

**ONLINE MANAGER**

Scott Darone

**NETWORK ENGINEERS**

Don Claybrook

Fernando Ramirez

**SR. SYSTEMS ENGINEER**

Petr Fiala

**SYSTEMS ENGINEERS**

Joseph Davila

Manish Patel

Michal Bernat

Peter Pribylinec

Radek Trojan

**HELPDESK SUPERVISOR**

Scott Alexander

**SYSTEMS ADMINISTRATORS**

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Tareq Abbassi

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Christopher Smith

**IT ANALYST**

Michael Caccia

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Murray Pannell

**DIRECTOR, INTERNATIONAL  
MARKETING AND COMMUNICATIONS**

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**HEAD OF INTERNATIONAL  
BRAND MARKETING**

David Halse

**SENIOR INTERNATIONAL  
BRAND MANAGER**

Carly Drew

**INTERNATIONAL JUNIOR  
BRAND MANAGER**

James Dodd

**HEAD OF INTERNATIONAL  
COMMUNICATIONS**

Wouter van Vugt

**INTERNATIONAL  
COMMUNICATIONS MANAGER**

Amy White

**INTERNATIONAL COMMUNITY  
& SOCIAL EXECUTIVE**

Dan Warren

## **2K INTERNATIONAL** **PRODUCT DEVELOPMENT**

### **INTERNATIONAL PRODUCER**

Mark Ward

## **2K INTERNATIONAL** **CREATIVE SERVICES**

### **DIRECTOR OF CREATIVE SERVICES & LOCALIZATION**

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### **LOCALIZATION PROJECT MANAGER**

Cara Lacey

### **LOCALIZATION AND CREATIVE SERVICES ASSISTANT**

Matt Lamplugh

### **SR. DESIGN MANAGER**

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### **GRAPHIC DESIGNER**

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### **VIDEO CONTENT EDITOR**

Barney Austin

### **EXTERNAL LOCALIZATION TEAMS**

Around the Word

Robert Böck

Synthesis Iberia

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## **2K INTERNATIONAL** **TERRITORY MARKETING** **AND COMMUNICATIONS**

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Agnès Rosique

Alison Gram

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Ben Seccombe

Callum Cuming

Carlo Volz

Carlos Villasante

Caroline Rajcom

Dave Blank

Dennis de Bruin

Gemma Woolnough

Jan Sturm

Jean-Paul Hardy

Julien Brossat

Matt Gardner

Maria Martinez

Mikey Foley

Roger Langford

Sandra Mauri

Sandra Melero

Sean Phillips

Shelly van Seventer

Simon Turner

Stefan Eder

Warner Guinée

Yoona Kim

Zaida Gómez

### **TAKE-TWO INTERNATIONAL OPERATIONS**

Kevin Smith

Phil Anderton

Nisha Verma

Richard Kelly

## **2K ASIA**

### **ASIA GENERAL MANAGER**

Jason Wong

### **ASIA MARKETING DIRECTORS**

Diana Tan

Tracy Chua

### **ASIA SR. MARKETING MANAGER**

Daniel Tan

### **JAPAN MARKETING MANAGER**

Kyoko Fuke

### **CHINA MARKETING MANAGER**

Leo Li

### **SR. PRODUCT EXECUTIVE**

Rohan Ishwariyal

### **PRODUCT EXECUTIVE**

Wayne Ng

### **JAPAN MARKETING ASSISTANT**

David Anderson

### **KOREA MARKETING**

### **ASSISTANT**

Park Sangmin

### **SR. LOCALIZATION MANAGER**

Yosuke Yano

### **LOCALIZATION**

## **COORDINATORS**

Pierre Guijarro  
Mao Iwai

## **TAKE-TWO ASIA**

### **OPERATIONS**

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Veronica Khuon  
Chermine Tan  
Takako Davis  
Yuki Suhara

### **BUSINESS DEVELOPMENT**

Erik Ford  
Syn Chua  
Paul Adachi  
Hidekatsu Tani  
Aiki Kihara  
Hidekatsu Tani  
Ken Tilakaratna  
Anna Choi  
Hyun Jookyoung  
Felix Ng  
Dustin Zhao

### **2K QUALITY ASSURANCE**

#### **SR. VICE PRESIDENT OF QUALITY ASSURANCE**

Alex Plachowski

#### **QUALITY ASSURANCE DIRECTOR**

Scott Sanford

#### **QUALITY ASSURANCE SENIOR TEST MANAGER**

Jeremy Ford

#### **QUALITY ASSURANCE TEST MANAGER - SUPPORT TEAMS**

Michael Weber

#### **PROJECT LEAD**

Luis Nieves

#### **LEAD TESTERS - SUPPORT TEAMS**

Nathan Bell  
Jordan Wineinger  
Bill Lanker  
Ashley Fountaine  
Timothy Erbil

## **ASSOCIATE LEAD TESTERS**

Philip Lui  
James Schindler  
Robert Marrazzo  
Tim Parham  
Charlene Artuz  
Ana Garza  
Ezra Paredes  
Hugo Dominguez

### **SENIOR TESTERS**

Anthony Wair  
Eduardo Bancud  
Taylor Galauska  
Andrew Garrett  
Bryan Fritz  
Robert Klemperer  
David Dalie  
Douglas Reilly  
Zachary Little  
Brian Reiss  
Jessica Mitchell  
Joshua Brown-Sage  
Sommer Sherfey  
Tyler Redmann

### **QUALITY ASSURANCE TESTERS**

Kameron Burrell  
Malcolm Jackson  
Annastasia Larsen  
Landen Scott  
Chad Morton  
Anthony Morrow  
Sean Wakeham  
James Robinson  
Darwin Layco  
Alexis White  
Glenn Miraflor  
Ian Evans  
Eduardo Perez  
Dylan Garcia  
Edward Niecikowski  
Richard Pugh  
Shawn G. Washington  
Domingo Rosa  
Connor Milne  
James Barnes  
Mark King  
Austin Kim  
Prescott Datuin  
Julian Molina  
Wenceslao Concina  
Albert Song  
Alex Washburn  
Armando Prescott  
Benjamin Henson  
Blake Parham

Brandon Beltran  
Brandon Carroll  
Brandon Matassa  
Brendan Feazell  
Brendan Rudnick  
Carson Askew  
Christian Ramos  
Christopher Mejia  
Christopher Palmar  
Chris Zambrano  
CJ Anzures  
Clarissa Asam  
Cody McKeon  
David Laboy  
Dominic Ginter  
Donald Erwin  
Genaro Siciliano  
Grace Gratton  
Heraclio Arias  
Isiah Scott  
Jade Dabu  
Jalen Brown  
Jerico Javier  
Greg Ereno  
John Ramos  
Jovanna Marquez  
Justin Martinez  
Kalaiku Nuuanu  
Kaitlyne Thornton  
Lo Daniels  
Lucy Branch  
Marco Brown  
Marisa Ghilarducci  
Mary Manno  
Merrix Murphy  
Michael Denman  
Michael Schnuckel  
Nick Vizcarra  
Omar Moreno  
Patrick Taddeo  
Richard Henderson  
Rodney Carden  
Sidney Fackrell  
Steven Smigulec  
Taylor McKinnon  
Todd Thomas  
Tyler Towne  
Wei Guan  
William Patterson  
Zach Akre  
Zachary Dary

#### **SPECIAL THANKS**

Leslie Cullum  
Alex Belk  
Louis Napolitano  
Joe Bettis

David Barksdale  
Rachel McGrew  
Chris Jones  
Juan Corral  
Cam Steed  
Travis Allen  
Chuck Baker  
Robert Young  
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## **2K INTERNATIONAL** **QUALITY ASSURANCE**

### **LOCALIZATION QA MANAGER**

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Wayne Boyce

### **MASTERING TECHNICIAN**

Alan Vincent

### **LOCALIZATION** **QA SENIOR LEAD**

Oscar Pereira

### **LOCALIZATION** **QA PROJECT LEAD**

Elmar Schubert

### **LOCALIZATION QA LEADS**

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Jose Olivares  
Sergio Accettura

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Daniel Im  
Pablo Menéndez  
Sarah Dembet  
Timothy Cooper

### **LOCALIZATION QA** **TECHNICIANS**

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Alexander Onesti  
Antoine Grelin  
Benny Johnson  
David Sung  
Dimitri Gerard



Dmitry Kuzmin  
Ernesto Rodriguez-Cruz  
Etienne Dumont  
Frédéric Créhin  
Gabriele Cesarini  
Gian Marco Romano  
Javier Vidal  
Jean-Luc Brebant  
Jorge Abello Garcia  
Julien Cohen  
Julio Calle Arpon  
Koso Suzuki  
Luca Panaccione  
Luca Rungi  
Nicolas Bonin  
Noriko Staton  
Patricia Ramón  
Samuel França  
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Stefania L. Monaco  
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## **2K CHENGDU** **QUALITY ASSURANCE**

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Zhang Xi Kun

**QA MANAGER**  
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#### **EQUITABLE REMEDIES**

You hereby agree that if the terms of this Agreement are not specifically enforced, Licensor will be irreparably damaged, and therefore you agree that Licensor shall be entitled, without bond, other security, or proof of damages, to appropriate equitable remedies with respect any of this Agreement, including temporary and permanent injunctive relief, in addition to any other available remedies.

## **TAXES AND EXPENSES**

You shall be responsible and liable to Licensor and any and all of its affiliates, officers, directors, and employees for all taxes, duties, and levies of any kind imposed by any governmental entity with respect to the transactions contemplated under this Agreement, including interest and penalties thereon (exclusive of taxes on Licensor's net income), irrespective of whether included in any invoice sent to you at any time by Licensor. You shall provide copies of any and all exemption certificates to Licensor if you are entitled to any exemption. All expenses and costs incurred by you in connection with your activities hereunder, if any, are your sole responsibility. You are not entitled to reimbursement from Licensor for any expenses, and will hold Licensor harmless therefrom.

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All access to and use of the Software is subject to this Agreement, the applicable Software documentation, Licensor's Terms of Service, and Licensor's Privacy Policy, and all terms and conditions of the Terms of Service are hereby incorporated into this Agreement by this reference. These agreements represent the complete agreement between you and Licensor relating to use of the Software and related services and products and supersede and replace any prior agreements between you and Licensor, whether written or oral. To the extent there is a conflict between this Agreement and the Terms of Service, this Agreement shall control.

## **MISCELLANEOUS**

If any provision of this Agreement is held to be unenforceable for any reason, such provision shall be reformed only to the extent necessary to make it enforceable and the remaining provisions of this Agreement shall not be affected.

## **GOVERNING LAW**

This Agreement shall be construed (without regard to conflicts or choice of law principles) under the laws of the State of New York, as such law is applied to agreements between New York residents entered into and to be performed within New York, except as governed by federal law. Unless expressly waived by Licensor in writing for the particular instance or contrary to local law, the sole and exclusive jurisdiction and venue for actions related to the subject matter hereof shall be the state and federal courts located in Licensor's principal corporate place of business (New York County, New York, U.S.A.). You and Licensor consent to the jurisdiction of such courts and agree that process may be served in the manner provided herein for giving of notices or otherwise as allowed by New York state or federal law. You and Licensor agree that the UN Convention on Contracts for the International Sale of Goods (Vienna, 1980) shall not apply to this Agreement or to any dispute or transaction arising out of this Agreement. However, if you are a resident of a European Union member state, you will benefit from any mandatory provisions of consumer protection law in the member state in which you are resident, and you can bring legal proceedings in relation to this Agreement in the courts of the member state in which you are resident.

**IF YOU HAVE ANY QUESTIONS CONCERNING THIS AGREEMENT, YOU MAY CONTACT US IN WRITING AT: TAKE-TWO INTERACTIVE SOFTWARE, INC., 110 W 44th Street, New York, NY 10036 UNITED STATES OF AMERICA.**

All other terms and conditions of the EULA apply to your use of the Software.

## **NOTICE FOR AUSTRALIAN CONSUMERS**

**IMPORTANT: THE WARRANTY FOR THIS PRODUCT HAS BEEN UPDATED FOR AUSTRALIA.**

**THIS NOTICE SHOULD BE READ IN CONJUNCTION WITH THE WARRANTY TERMS SET OUT ABOVE.**

Our goods come with guarantees that cannot be excluded under the Australian Consumer Law. You are entitled to a replacement or refund for a major failure and for compensation for any other reasonably foreseeable loss or damage. You are also entitled to have the goods repaired or replaced if the goods fail to be of acceptable quality and the failure does not amount to a major failure.

Goods presented for repair may be replaced by refurbished goods of the same type rather than being repaired. Refurbished parts may be used to repair the goods.

Any benefits to you given by the Licensor's warranty are in addition to other rights and remedies of the consumer in relation to the goods and services to which the warranty relates.

All claims under the warranty for this product should be made to:

Take-Two Interactive Software Pty Ltd. Suites 12 & 16, Upper Deck, Jones Bay Wharf, 26-32 Pirrama Road, Pyrmont Point, NSW 2009

Email: <http://support.2k.com/home>

The procedure for claims under the warranty for this product is outlined within the warranty terms set out above.

Licensor will cover all costs associated with a successful claim under this warranty. Proof of any reasonable costs you incur in making a claim under this warranty should be sent to the Licensor address specified above for reimbursement.

For the avoidance of doubt, none of the limitations contained in this warranty in any way exclude or limit your rights under the Australian Consumer Law.

To the extent that this notice is inconsistent with any of the provisions of the warranty terms set out above, this notice supersedes those provisions.

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