



NINTENDO
SWITCH™

HAC-P-AQNYA-UKV



NBA **2K**19





IMPORTANT HEALTH WARNING: PHOTOSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

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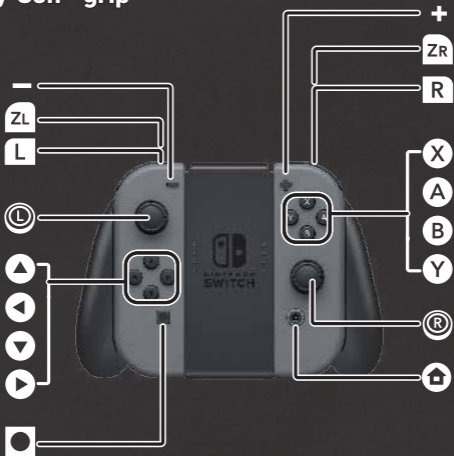
Product Support:
<http://support.2k.com>

Please note that NBA 2K19 online features are scheduled to be available until **December 31, 2020** though we reserve the right to modify or discontinue online features without notice. Visit www.nba2k.com/status for more information.

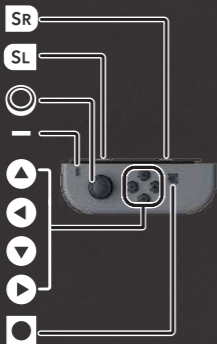
CONTROLLERS

This manual refers to the Joy-Con™ grip and the Joy-Con™ (L) and Joy-Con™ (R) used in the horizontal position.

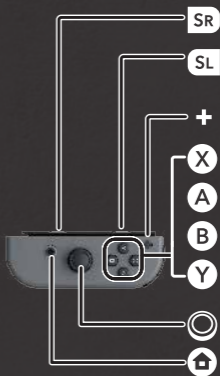
Joy-Con™ grip



Joy-Con™ (L)



Joy-Con™ (R)



DEFAULT CONTROLS

Joy-Con™ grip

Action	Control
Move Player	Ⓒ
Sprint	ZR
Icon Pass or Icon Swap	R
Post-Up or Intense-D/Defensive Assist/Hard Stop	ZL
Lob Pass/Alley-Oop or Block/Rebound	X
Dribble Moves/Shooting/Passing or Steal/Hands Up/Contest	Ⓓ
N/A	Press Ⓓ
Bounce/Flashy Pass or Take Charge	A
Pass/Touch Pass or Player Swap(Closest to ball)	B
Call Play/Pick Controls or Double Team	L
Call Timeout or Intentional Foul	-
Pause	+

DEFAULT CONTROLS

Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Move Player		
Sprint		
Icon Pass or Icon Swap	No Control	No Control
Post-Up or Intense-D/ Defensive Assist Protect/ Hard Stop		
Lob Pass/Alley-Oop or Block/ Rebound		
Dribble Moves/Shooting/ Passing or Steal/Hands Up	No Control	No Control
N/A	Press	Press
Bounce/Flashy Pass or Take Charge		
Pass/Touch Pass or Player Swap(Closest to ball)		
Call Play/Pick Controls or Double Team	No Control	No Control
Call Timeout or Intentional Foul	No Control	No Control
Pause	-	+

CONTROLS

Joy-Con™ grip

Basic Offense	Control	Basic Defense
Move Player		Move Player
PRO STICK: Dribble Moves/Shooting/Passing		Steal/Hands Up
Post Up /Protect/Hard Stop		Intense-D/Defensive Assist
Sprint		Sprint
Call Play/Pick Controls		Defensive Adjustments/ Double Team
Icon Pass		Icon Swap
Pass/Touch Pass		Player Swap(closest to ball)
Bounce Pass(tap), Flashy Pass(double tap)		Take Charge
Shoot (press), Pump Fake/Hop Gather(Tap), Spin Shot(double tap)		Steal(press), Intentional Foul(hold)
Lob Pass(tap), Alley-Oop (double tap)		Block/Rebound
Gameplay HUD		Gameplay HUD
Offensive Game Plan		Defensive Game Plan
OTFC Offense Strategy		OTFC Defensive Sets
OFTC Substitutions		OTFC Substitutions

CONTROLS

Joy-Con™

Basic Offense	Joy-Con™ (L)	Joy-Con™ (R)	Basic Defense
Move Player			Move Player
PRO STICK: Dribble Moves/Shooting/Passing	No Control	No Control	Steal/Hands Up
Post Up /Protect/ Hard Stop			Intense-D/Defensive Assist
Sprint			Sprint
Call Play/Pick Controls	No Control	No Control	Defensive Adjustments/Double Team
Icon Pass	No Control	No Control	Icon Swap
Pass/Touch Pass			Player Swap(closest to ball)
Bounce Pass(tap), Flashy Pass(double tap)			Take Charge
Shoot (press), Pump Fake/Hop Gather(Tap), Spin Shot(double tap)			Steal(press), Intentional Foul(hold)
Lob Pass(tap), Alley- Oop (double tap)			Block/Rebound
Gameplay HUD	No Control	No Control	Gameplay HUD
Offensive Game Plan	No Control	No Control	Defensive Game Plan
OTFC Offense Strategy	No Control	No Control	OTFC Defensive Sets
OFTC Substitutions	No Control	No Control	OTFC Substitutions

ADVANCED OFFENSE

Joy-Con™ grip

Action	Control
Pick Control	Press and hold L . Use R to choose Roll vs. Fade and press ○ to choose pick side
Bounce Pass	Tap A
Overhead/Lob Pass	Tap X
Flashy Pass	Double-Tap A
Alley-Oop	Double-Tap X
Dribble Pitch/Handoff	Press and hold A to bring the selected teammate to the ball, wait for him to get into handoff range or release A to force the pass early
Lead to Basket Pass	Press and hold X to force the selected teammate to make a basket cut, wait for him to get in range or release X to force the pass early
Fake Pass	X + A
Jump Pass	Y + B
Give & Go	Press and hold B to retain control of passer, release B to pass the ball back to him
Putback Dunk/Layup, Finish Alley-Oop (when controlling receiver)	Hold Y
PRO STICK Pass	R + ○

ADVANCED OFFENSE

Joy-Con™







Action	Joy-Con™ (L)	Joy-Con™ (R)
Positional Playcall	No Control	No Control
Overhead/ Lob Pass	▲	Y
Flashy Pass	Double-Tap ▶	Double-Tap X
Alley-Oop	Double-Tap ▲	Double-Tap Y
Dribble Pitch/ Handoff	Press and hold ▶ to bring the selected teammate to the ball, wait for him to get into handoff range or release ▶ to force the pass early	Press and hold X to bring the selected teammate to the ball, wait for him to get into handoff range or release X to force the pass early
Lead to Basket Pass	Press and hold ▲ to force the selected teammate to make a basket cut, wait for him to get in range or release ▲	Press and hold Y to force the selected teammate to make a basket cut, wait for him to get in range or release Y
Fake Pass	▲ + ▶	Y + X
Jump Pass	◀ + ▼	B + A
Give & Go	Press and hold ▼ to retain control of passer, release ▼ to pass the ball back to him	Press and hold A to retain control of passer, release A to pass the ball back to him

Action	Joy-Con™ (L)	Joy-Con™ (R)
Putback Dunk/Layup, Finish Alley-Oop (when controlling receiver)	Hold	Hold
PRO STICK Pass	No Control	No Control

ADVANCED DEFENSE





















Joy-Con™ grip

Action	Control
Move	
Fast Shuffle	+ +
Steal	Tap
Block	
Rebound	(ball in air)
Chuck/Grab	Tap
Take Charge	Hold
Flop	Double-tap
Ball Denial	Hold when near opponent
Intense Defense	

Action	Control
Contest	Quickly move and release 
Crowd Dribbler	Hold 
Hands Up	Hold 
Deny Hands Out	Hold  (while playing offball defense)
Double Team	Press and hold 
Icon Double Team	Tap  then press and hold desired double teamer's player icon

ADVANCED DEFENSE

Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Move		
Fast Shuffle	 +  + 	 +  + 
Steal	Tap 	Tap 
Block		
Rebound	 (ball in air)	 (ball in air)
Chuck/Grab	Tap 	
Take Charge	Hold 	Hold 
Flop	Double-tap 	Double-tap 

Action	Joy-Con™ (L)	Joy-Con™ (R)
Ball Denial	Hold SL when near an opponent	Hold SL when near an opponent
Intense Defense	SL	SL
Crowd Dribbler	Hold SL when near an opponent	Hold SL when near an opponent
Contest	No Control	No Control
Hands Up	No Control	No Control
Deny Hands Out	No Control	No Control
Double Team	No Control	No Control
Icon Double Team	No Control	No Control

PRO STICK™

The PRO STICK™ gives you more control over your offensive arsenal than ever before.

















PRO STICK™: SHOOTING Joy-Con™ grip

Action	Control
Jump Shot	Move and hold Ⓒ straight down (straight up for bank shot)
Pump Fake	Start a jump shot, then quickly release Ⓒ
Runner/Floater (driving mid-range)	Hold Ⓒ down
Hop Gather	Tap Y while standing or driving (Ⓒ determines direction of hop)

Action	Control
Spin Gather	ZR + Double tap Y while standing or driving
Normal Layup(driving to hoop)	Hold R left, right, or up while driving(R direction determines finish hand)
Euro Step Layup(driving to hoop)	Double tap Y while holding L toward off hand
Cradle Layup (driving to hoop)	Double tap Y while holding L toward ball hand
Reverse Layup(driving along baseline)	Hold R in the direction of the hand closest to the baseline
2-Hand Dunks(driving to hoop)	ZR + Hold R up
Dominant/Off-Hand Dunk(driving to hoop)	ZR + Hold R left or right to dunk with that hand
Flashy Dunks(driving to hoop)	ZR + Hold R down
Step Through	Pump fake, then hold R again before pump fake ends




















PRO STICK™: SHOOTING Joy-Con™




Action	Joy-Con™ (L)	Joy-Con™ (R)
Jump Shot	No Control	No Control
Pump Fake	No Control	No Control
Runner/ Floater(driving mid-range)	No Control	No Control

Action	Joy-Con™ (L)	Joy-Con™ (R)
Hop Gather	Tap  while standing or driving ( determines direction of hop)	Tap  while standing or driving ( determines direction of hop)
Spin Gather	 + Double tap  while standing or driving	 + Double tap  while standing or driving
Normal Layup(driving to hoop)	No Control	No Control
Euro Step Layup(driving to hoop)	Double tap  while holding  toward off hand	Double tap  while holding  toward off hand
Cradle Layup (driving to hoop)	Double tap  while holding  toward ball hand	Double tap  while holding  toward ball hand
Reverse Layup(driving along baseline)	No Control	No Control
2-Hand Dunks(driving to hoop)	No Control	No Control
Dominant/ Off-Hand Dunk(driving to hoop)	No Control	No Control
Flashy Dunks(driving to hoop)	No Control	No Control
Mid-Air Change Shot	No Control	No Control
Step Through	No Control	No Control

PRO STICK™: DRIBBLING

Joy-Con™ grip

Action	Control
Triple Threat Jab Step	Tap  Left/Right/Up
Triple Threat Hesitation	 + Tap  right or left
Triple Threat Size-Up	 + Tap  Up
Triple Threat Spinout	Rotate 
Triple Threat Stepback	 + Tap  down
Signature Size-up Combo	Tap  up
Hesitation (quick)	Tap  right (when dribbling with right hand)
Hesitation (escape)	 + Tap  toward ball hand
In and Out	 + Tap  up
Crossover (front)	Tap  left (when dribbling with right hand)
Crossover (between legs)	 + Tap  left (when dribbling with right hand)
Cross to Hesitation Escape	Perform a Crossover, Between Legs Cross, or Behind Back move then quickly chain into a Hesitation before the ball switches hands
Behind the Back	Tap  down
Spin	Rotate  clockwise then quickly release (when dribbling with right hand)

Action	Control
Half-Spin	Rotate  in a quarter-circle from right to up then quickly release (when dribbling with right hand)
Stepback	 + tap  down

PRO STICK™: SHOOTING
















Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Triple Threat Jab Step	No Control	No Control
Triple Threat Hesitation	No Control	No Control
Triple Threat Size-Up	No Control	No Control
Triple Threat Spinout	No Control	No Control
Triple Threat Stepback	No Control	No Control
Hesitation (quick)	No Control	No Control
Hesitation (escape)	No Control	No Control
In and Out	No Control	No Control
Crossover (front)	No Control	No Control
Cross to Hesitation Escape	No Control	No Control

Action	Joy-Con™ (L)	Joy-Con™ (R)
Crossover (between legs)	No Control	No Control
Behind the Back	No Control	No Control
Spin	No Control	No Control
Half-Spin	No Control	No Control
Stepback	No Control	No Control

POST SHOTS (PRESS ZL TO POST UP)

Joy-Con™ grip

Action	Control
Post Hook(close range)	Hold  up (with  neutral)
Shimmy Hook	 + Hold  up (with  neutral)
Post Fade(beyond close range)	Hold  down, left or right
Post Layup	Hold  up (while  is toward the hoop)
Step Through Layup	Hold  toward hoop(while holding  toward hoop)
Shimmy Fade	 + Hold  down left or right (with  neutral)
Pump Fake	Start a shot listed above then move  to neutral
Up & Under/Step Through	Pump fake, then  again before pump fake ends

POST SHOTS

Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Post Hook(close range)	No Control	No Control
Shimmy Hook	No Control	No Control
Post Fade(beyond close range)	No Control	No Control
Step Through Layup	No Control	No Control
Shimmy Fade	No Control	No Control
Pump Fake	No Control	No Control
Up & Under/ Step Through	No Control	No Control













POST MOVES (PRESS ZL TO POST UP)

Joy-Con™ grip

Action	Control
Quick Spin/Hook Drive	Rotate Ⓞ
Fakes	Tap Ⓞ in any direction but away from hoop
Post Hop	Hold Ⓞ to the left or right away from hoop, then tap Y
Post Stepback	Hold Ⓞ away from hoop, then tap Y
Dropstep	Hold Ⓞ to the left or right toward hoop, then tap Y









POST MOVES (PRESS SL TO POST UP)

Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Quick Spin	No Control	No Control
Hook Drive	No Control	No Control
Fakes	No Control	No Control
Post Hop	Hold  to the left or right away from hoop, then tap 	Hold  to the left or right away from hoop, then tap 
Post Stepback	Hold  away from hoop, then tap 	Hold  away from hoop, then tap 
Dropstep	Hold  to the left or right toward hoop, then tap 	Hold  to the left or right toward hoop, then tap 

DEFENSIVE CONTROLS

Joy-Con™ grip











Action	Control	Context
Move		Any
Fast Shuffle	 +  + 	Any
Steal	Tap 	Any
Block	Tap 	Any
Rebound	 (ball in air)	Any
Chuck/Grab	Tap 	Any

Action	Control	Context
Take Charge	Hold A	Any
Flop	Double-Tap A	Onball Defense
Intense Defense	ZL	Onball Defense
Crowd Dribbler	Hold ZL + move Ⓒ towards the dribbler	Onball Defense
Contest	Tap Ⓒ	Onball Defense
Hands Up	Hold Ⓒ in any direction	Onball Defense
Deny Ball	Hold Ⓒ in any direction	Offball Defense
Double Team	L	Any

DEFENSIVE CONTROLS

Joy-Con™




Action	Joy-Con™ (L)	Joy-Con™ (R)	Context
Move	Ⓒ	Ⓒ	Any
Fast Shuffle	SR + SL + Ⓒ	SR + SL + Ⓒ	Any
Steal	Tap ⬅	Tap B	Any
Block	Tap ⬆	Tap Y	Any
Rebound	⬆ (ball in air)	Y (ball in air)	Any
Chuck/Grab	Tap ➡	Tap A	Any








Action	Joy-Con™ (L)	Joy-Con™ (R)	Context
Take Charge	Hold 	Hold 	Any
Flop	Double-Tap 	Double-Tap 	Onball Defense
Intense Defense	Hold 	Hold 	Onball Defense
Crowd Dribbler	Hold  + move  towards the dribbler	Hold  + move  towards the dribbler	Onball Defense
Contest	No Control	No Control	N/A
Hands Up	No Control	No Control	N/A
Deny Ball	No Control	No Control	N/A
Double Team	No Control	No Control	N/A

OFFBALL CONTROLS

OFFENSE

Joy-Con™ grip

Action	Control
Stand Engage	
Moving Engage	 while moving towards defender
Push	 towards defender

Action	Control
Spin	Twirl  counter clockwise or clockwise, starting from the 6 position (6-1 for counter clockwise, 6-11 for clockwise)
Transition	Flick  towards ball carrier or basket
Deny Postion Transition	Hit  up or down when the defensive player attempts to transition
Exit	 away from offensive player or let go of 
Walk down	 +  towards defender

OFFENSE

Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Stand Engage		
Moving Engage	 while moving towards defender	 while moving towards defender
Push	 towards defender	 towards defender
Spin	No Control	No Control
Transition	No Control	No Control
Deny Postion Transition	No Control	No Control
Exit	 away from offensive player or let go of 	 away from offensive player or let go of 

Action	Joy-Con™ (L)	Joy-Con™ (R)
Walk down	No Control	No Control

DEFENSE

Joy-Con™ grip

Action	Control
Stand Engage to Deny or Off ball post	ZL
Push	Ⓒ towards offensive player
Pull Chair	Flick Ⓒ towards the direction the offensive player is pushing
Transition	Flick Ⓒ up, down, left, right
Deny Position Transition	Hit Ⓒ up or down when the offensive player attempts to transition
Exit	Ⓒ away from offensive player
Bump	Hold ZL while impeding the path of the offensive player
Chuck/Grab	Tap A

DEFENSE

Joy-Con™

Action	Joy-Con™ (L)	Joy-Con™ (R)
Stand Engage to Deny or Off ball post		
Push	 towards offensive player	 towards offensive player
Pull Chair	No Control	No Control
Transition	No Control	No Control
Deny Position Transition	No Control	No Control
Exit	 away from offensive player	 away from offensive player
Bump	Hold  while impeding the path of the offensive player	Hold  while impeding the path of the offensive player
Chuck/Grab	Tap 	Tap 

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COACH STACKHOUSE

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BIG TUNNEY

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ZACH COLEMAN

Haley Joel Osment

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PAUL TATUM
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Ally Quinn

MAZE GIRL #2

Aly Trasher

CHINESE FAN/CHINESE NEIGHBOR

Quint Ong

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Shaquille O'Neal as Himself

Anthony Davis as Himself

Giannis Antetokounmpo as Himself

Ben Simmons as Himself

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STORY BY

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CAMERA OPERATOR (2ND UNIT)

Dave Daniel

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KEY GRIP

Orlando Orona

GRIP (2ND UNIT)

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