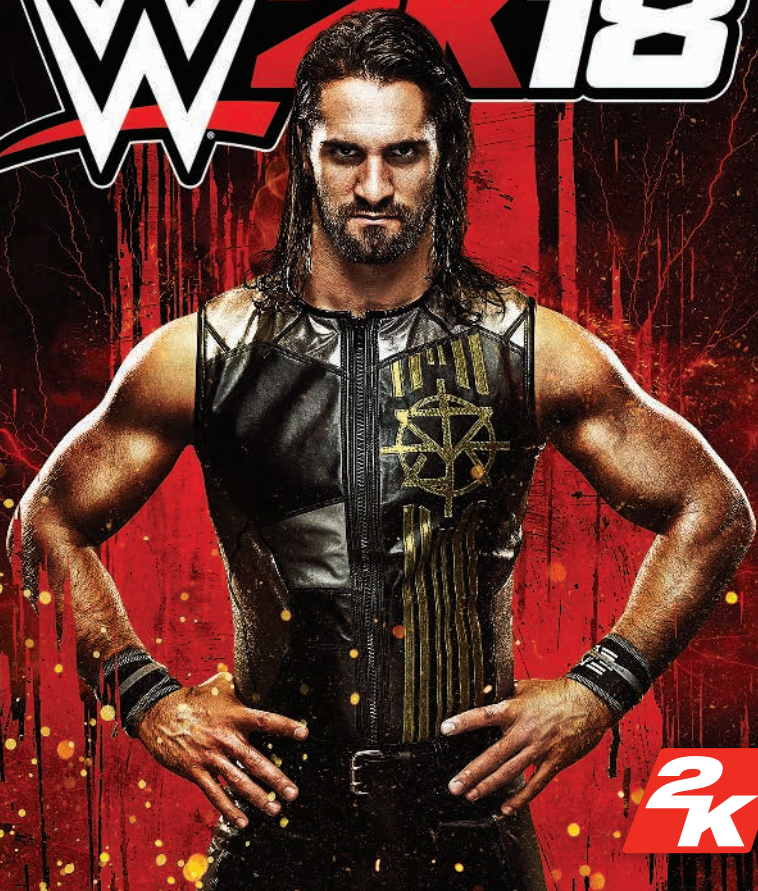


WWE 2K18





AUSTRALIA & NEW ZEALAND - BEFORE USING THIS PRODUCT, PLEASE VISIT THE SETTINGS MENU ON YOUR PLAYSTATION®4 SYSTEM FOR IMPORTANT HEALTH AND SAFETY INFORMATION

PRECAUTIONS - This game disc contains software for the PlayStation®4 system (PS4™) and conforms to PS4™ specifications for the PAL market only. Carefully read the Safety Guide for the PS4™ to ensure correct usage and storage of this game disc.

HEALTH WARNING - Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

3D HEALTH WARNING - Some people may experience discomfort (such as eye strain, eye fatigue or nausea) while watching 3D video images or playing stereoscopic 3D games on 3D televisions. If you experience such discomfort you should immediately discontinue use of your television until the discomfort subsides. Generally we recommend that you avoid prolonged use of your PS4™ system and take 15 minute breaks during each hour of play. However, when playing stereoscopic 3D games or watching 3D video, the length and frequency of necessary breaks may vary from person to person – please take breaks that are long enough to allow any feelings of discomfort to subside. If symptoms persist, consult your doctor. The vision of young children (especially those under six years old) is still under development. We recommend that you consult with your child's doctor or optometrist before allowing young children to watch 3D video images or play stereoscopic 3D games. Adults should supervise young children to ensure they follow the recommendations listed above.

VR HEALTH WARNING - Some people may experience motion sickness, nausea, disorientation, blurred vision or other discomfort while viewing virtual reality content. If any of these symptoms are experienced, stop using immediately and remove the VR headset.

PIRACY - The use of PS4™ and PS4™ game discs is governed by software licence. The PS4™ and the PS4™ game discs contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the PS4™ game discs. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law. If you have any information about pirate product or methods used to circumvent our technical protection measures please email anti-piracy@eu.playstation.com or call your local Customer Service number.

SET PARENTAL CONTROLS - The rating on the front of box indicates the age for which this game disc is appropriate. Set the parental control on your device to prevent play by children who are below that age. For information on age ratings and how to set the parental controls, see the Quick Start Guide included with your PS4™ or visit playstation.com/parents

HELP & SUPPORT - Please visit eu.playstation.com or refer to the telephone number below:

Australia ☎ **1300 365 911** Calls charged at local rate.

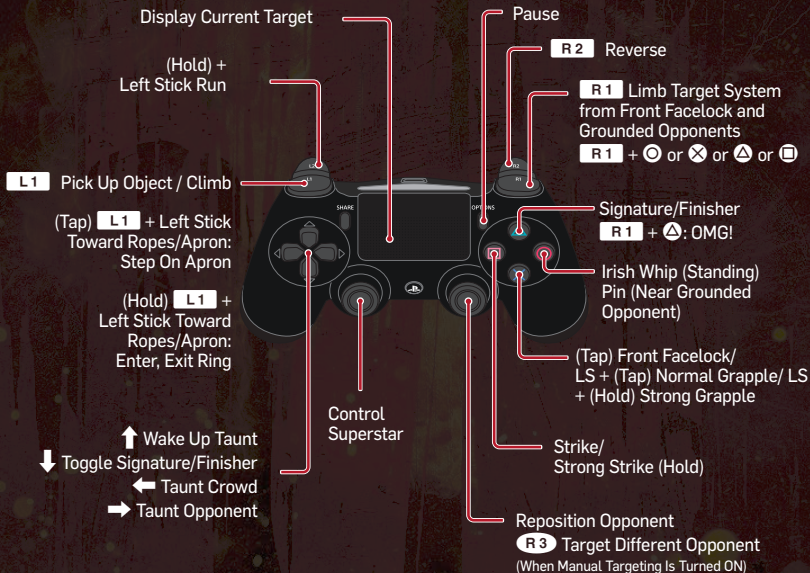
New Zealand ☎ **09 801 1235** Call charges vary depending on your landline / mobile provider. Please check with your provider before calling.



Product Support:
<http://support.2k.com>

Please note that WWE 2K18 online features are scheduled to be available until **May 31, 2019** though we reserve the right to modify or discontinue online features on 30-days' notice.

CONTROLLER LAYOUT



GAME CONTROLS

GRAPPLING

Normal Grapple:

Left Stick **↑/↓/←/→** + **⊗**

Strong Grapple:

Left Stick **↑/↓/←/→** + hold **⊗**

Turn Opponent Around:

Right Stick **←** or **→**

Snapmare to Seated Position:

Right Stick **↓**

FRONT FACELOCK

Lock Up: To grab an opponent in the Front Facelock press **⊗** without holding a direction on the Left Stick

Grapple Attack:

Left Stick **↑/↓/←/→** + **⊗**

Working Hold:

⊗ while Left Stick is in neutral position

Submission: Hold **⊗**

Strike: **⊠**

Drag Opponent: Use **R2** and move the Left Stick in any direction

Irish Whip: **⊙**

Release Front Facelock: **L1**

Limb Target: **R1** + **<⊙** or **⊗** or **△** or **⊠** + **>**

DRAWING

Grab your opponent in Front Facelock and press **R2** to drag them. Or, you can drag a Standing or Kneeling opponent by holding **R1** and pressing **R2**. Defenders can escape a Standing Drag by rapidly pressing **⊙**. Drag a downed opponent by holding **R2**.

Environmental Attack: Left Stick direction + hold **⊠**. To throw opponent over the ropes, press Left Stick direction + Hold **R1** and **⊠**.

Irish Whip: **⊙**

Snapmare: Right Stick **↓**

Front Facelock: **⊗**

Release: **L1**

CARRY

Lift a Standing opponent into Carry by holding **R1** and pressing Right Stick **↑/↓/←/→**. You can also interrupt certain grapples to carry your opponent by holding **R1** as you enter a Carry pose. Defenders can escape Carry by rapidly pressing **⊙**.

Grapple: **⊗**

Environmental Attack: Left Stick direction + Hold **⊠**.

Switch Position: Right Stick **↑/↓/←/→**

REPOSITION OPPONENT

Use the Right Stick to reposition a downed or stunned opponent.

DOWNED OPPONENT

Lift Opponent: Right Stick ↑

Turn Opponent Over: Right Stick ←/→

Lift Opponent to Seated Position:
Right Stick ↓

From Head, Side or Feet you can perform the following actions:

Grapple: ⊗

Strong Strike: Hold □

Submission: Hold ⊗

Limb Target: R1 + ⊗

SUBMISSIONS

Rotate the Right Stick in a circular motion to move your slider around the submission mini-game.

As the defender (blue), avoid the attacker's (red) slider!

Grab the glowing orb to help put your opponent away or escape!

SUBMISSIONS (ALT.)

An alternate submission mechanic option is also available in **WWE 2K18**. If selected, the attacker and defender must compete to rapidly press the displayed ⊗/○/□/△ button during submissions.

Pay attention because the button to press will keep changing over the course of the submission attempt.

PINFALLS

Press the ⊗ button when the meter lands in the target zone to escape.

If you have the Rope Break ability, and you're near the ropes, you can press ○ button when prompted to perform a manual rope break.

Dirty Pins

If you have the Dirty Pin ability, and your opponent is lying parallel near the ropes, hold ○ to perform a dirty pin!

REVERSALS

R2 icon: Normal reversal. This move has a single reversal. Requires a single reversal stock.

Green R2 icon: Minor reversal. This move has a Major reversal. Requires a single reversal stock.

Orange R2 icon: Major reversal. Last reversal opportunity for this move. Requires two reversal stock.

Major Reversals require more reversal stock but will temporarily weaken your opponent.

OPPONENT STUNNED IN THE CORNER

Turn Opponent Around:
Right Stick ←/→

Lift and Place on Top Of Turnbuckle:
Right Stick ↑

Place In Tree Of Woe (Hanging Upside Down In Corner):
Right Stick ↓

OPPONENT STUNNED AGAINST THE ROPES

Place Opponent Stunned on Middle Rope: Right Stick ◀ or ▶

CHAIN WRESTLING

Chain Wrestling occurs at the beginning of One on One and Tag Team matches if both superstars attempt to grapple at the same time. You can also trigger Chain Wrestling by holding **R1** and pressing **X**.

When you Lock Up in Chain Wrestling, try to gain the upper hand by choosing a chain hold (**□**, **△**, **○**). While in a chain hold, use the Right Stick to find the hot spot. The aggressor can also Strike (**□**) or Wrench (**X**) their opponent.

LADDER

Run up a ladder and perform a diving attack to an opponent at ringside. To lean a ladder against the ropes move Left Stick towards the ropes, hold **R1**, and press **L1**.

ROLL OUT

When you Roll Out, you will remain down at ringside while the Rollout Meter fills. Once the meter is filled, you will recover and receive a Buff. You may press **X** while the meter is orange to recover early, but you will receive a Debuff.

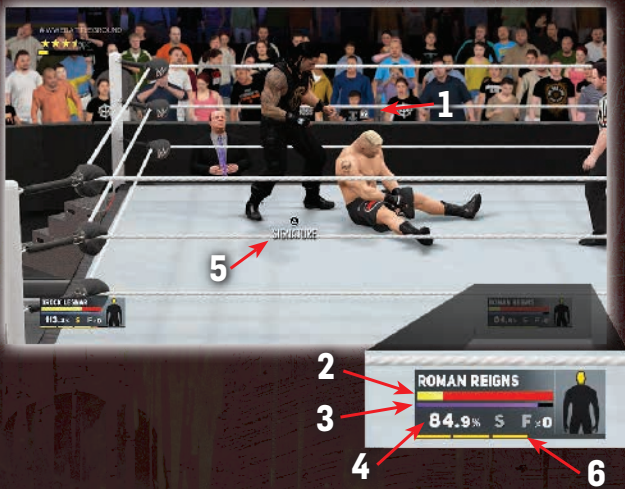
TABLE

Damage your opponent using tables to fill their Table Break meter. Filling your opponent's meter unlocks Table Grapples, which can put them through a table without the use of a Table Finisher. The Table Break icon indicates when a Table Grapple can be performed by pressing **X**. If the opponent is leaning against a table propped in the corner, a Running Strike can also put them through the table.

MANUAL TARGETING

In **WWE 2K18**, Manual Targeting is enabled by default. You can switch to another target by pressing **R3**. Your new Target's name will briefly appear above your Superstar's head.

GAME SCREEN



1. **Reversal Prompt:** Time **R2** correctly to counter the opponent's attack.
2. **Health Meter:** Track your health as you take damage from your opponent.
3. **Stamina Meter:** When it's depleted, you navigate and recover slower, and temporarily lose the ability to run.
4. **Momentum Gauge:** Build momentum by executing attacks and taunts. Reach 100% to earn a Signature and 150% to gain a Finisher.
5. **Signature/Finisher:** Press **△** when it appears to perform your Signature/Finisher.
6. **Reversals:** Shows the number of reversals you have available. These will regenerate over time.

WWE CREATIONS

WWE 2K18's creation suite allows you to personalize your **WWE** experience with more robust and powerful options than ever before.

Custom Video: The user can create their own videos to be used on the Titantron during an entrance.

Custom Victory: The user can create their own Face and Heel victory scenes for their Custom Superstar or any **WWE** Superstar.

Highlight Reel: During a match, the user can record any part and implement that recording into their Custom Video now with Free Cam support. Save the highlight mid-match without having to encode the file. .

Custom Superstars: Create your own Custom Superstar with **WWE 2K's** expanded designs and templates. Or customize any **WWE** Superstar on the roster!

Custom Entrance: Choose from numerous entrance options and have your Superstar come down the ramp in style.

Custom Move-set: Select from hundreds of moves to give your Superstar the edge to dominate the ring.

Custom Championship: Create championship titles from strap to plate or even customize existing **WWE** titles.

Custom Arena: Design an arena fit for holding the pulse-pounding action of the **WWE** New stage and ring post designs along with new venue settings.

Custom Show: Create your own show brand for play in Exhibition and **WWE** Universe modes.

NEW Custom Match Types: A new Match Creator system that allows players to customize, and create, new match type. Complete integration into Universe Mode allows players to fully customize their "brand".

Community Creations: Upload your creations online and share with the **WWE** Universe!

CUSTOM SUPERSTAR/MALE

30,000



FACE

BODY

ATTIRE

NAME
INFORMATION

PERSONAL
INFORMATION

MENU SCREEN
POSE

FINISH
0

ACCEPT



FACE

HEAVYWEIGHT

HEIGHT 6'4"

WEIGHT 262 lbs

STRONG STYLE



RING ATTIRE

FACE CUSTOMIZE

FACE PHOTO CAPTURE

FACE DEFORMATION

FACE TEMPLATE

DEFAULT



SELECT



BACK



INFO



CAMERA OPTIONS



ROTATE



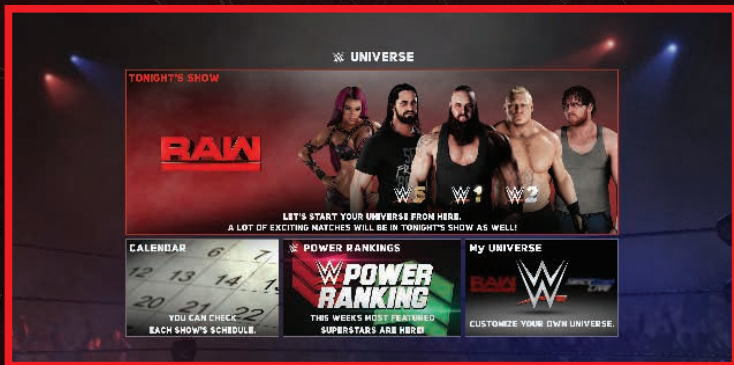
ZOOM OUT



ZOOM IN

WWE UNIVERSE

WWE Universe offers the ultimate **WWE** sandbox experience in **WWE 2K18**. Book matches, assign Superstars to shows and pay-per-views, create rivalries and alliances or watch them transpire on their own. Promos and run-ins are now available to the mode, giving Superstars exciting new possibilities to perform during shows. An updated interface highlights what's happening for each show, allowing players to find information about their favorite Superstars and champions. Our new show presentation creates an authentic **WWE** experience, letting you play through shows in **WWE** Universe just as you would watch them unfold on TV.



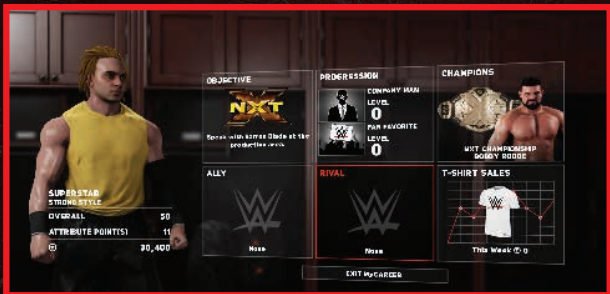
MyCAREER

MyCAREER puts you in the shoes of a **WWE** Superstar, where your decisions out of the squared-circle will matter just as much as the ones inside. In an expanded MyCAREER you'll be able to free-roam backstage and strategize how to become successful in the **WWE**. Make tough decisions talking with **WWE** executives and colleagues behind-the-scenes. Ambush other **WWE** Superstars backstage. Demand an interview with Renee Young to gain popularity. It's up to you how you want to build your legacy in the **WWE**.



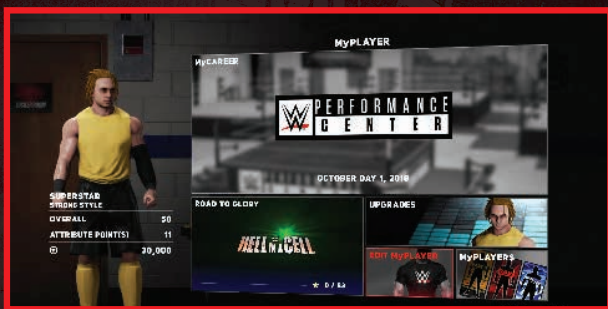
You'll run into an assortment of personalities backstage. Align yourself with an assortment of General Managers and **WWE** Superstars backstage, all in the hope of reaching WrestleMania. Perform side-quests for popular **WWE** Superstars, Legends, and corporate heads. As you gain notoriety with **WWE** corporate, unlock unique rewards such as access to Vince McMahon's office to manipulate the show you're on. Put on great matches and engaging promos and you'll have access to your own one-of-a-kind custom Championship like Stone Cold Steve Austin and John Cena.

Enjoy an expanded MyCAREER Invasion. You'll now run into your friends backstage. Start a tag-team with them, or ambush them making them your worst enemies. All of these choices and much more are yours to make. Through it all, you'll dictate how your own WrestleMania moment will play out.



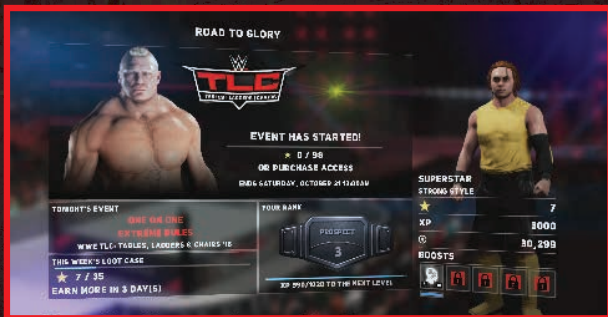
MyPLAYER

Create your MyPLAYER to compete in MyCAREER and ROAD TO GLORY. Every MyPLAYER chooses one of these eight fighting styles: High Flyer, Showboat, Striker, Technician, Brawler, Strong Style, Powerhouse and Giant. Each fighting style has its own strengths and weaknesses. Upgrade your MyPLAYER by progressing in MyCAREER and ROAD TO GLORY, earning attribute points, and unlocking new Superstar parts and moves.



ROAD TO GLORY

ROAD TO GLORY is a completely new online experience where MyPLAYERS from all over the world battle against each other. Play daily in your favorite match types to gain boosts, Superstar parts, and VC! Increase your level, then customize your MyPLAYER to gain the advantage over others. See if you have what it takes to secure your entry into real-life PPV Events and challenge your favorite **WWE** Superstars to earn the special reward.



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You hereby agree that if the terms of this Agreement are not specifically enforced, Licensor will be irreparably damaged, and therefore you agree that Licensor shall be entitled, without bond, other security, or proof of damages, to appropriate equitable remedies with respect any of this Agreement, including temporary and permanent injunctive relief, in addition to any other available remedies.

TAXES AND EXPENSES

You shall be responsible and liable to Licensor and any and all of its affiliates, officers, directors, and employees for all taxes, duties, and levies of any kind imposed by any governmental entity with respect to the transactions contemplated under this Agreement, including interest and penalties thereon (exclusive of taxes on Licensor's net income), irrespective of whether included in any invoice sent to you at any time by Licensor. You shall provide copies of any and all exemption certificates to Licensor if you are entitled to any exemption. All expenses and costs incurred by you in connection with your activities hereunder, if any, are your sole responsibility. You are not entitled to reimbursement from Licensor for any expenses, and will hold Licensor harmless therefrom.

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MISCELLANEOUS

If any provision of this Agreement is held to be unenforceable for any reason, such provision shall be reformed only to the extent necessary to make it enforceable and the remaining provisions of this Agreement shall not be affected.

GOVERNING LAW

This Agreement shall be construed (without regard to conflicts or choice of law principles) under the laws of the State of New York, as such law is applied to agreements between New York residents entered into and to be performed within New York, except as governed by federal law. Unless expressly waived by Licensor in writing for the particular instance or contrary to local law, the sole and exclusive jurisdiction and venue for actions related to the subject matter hereof shall be the state and federal courts located in Licensor's principal corporate place of business (New York County, New York, U.S.A.). You and Licensor consent to the jurisdiction of such courts and agree that process may be served in the manner provided herein for giving of notices or otherwise as allowed by New York state or federal law. You and Licensor agree that the UN Convention on Contracts for the International Sale of Goods (Vienna, 1980) shall not apply to this Agreement or to any dispute or transaction arising out of this Agreement. However, if you are a resident of a European Union member state, you will benefit from any mandatory provisions of consumer protection law in the member state in which you are resident, and you can bring legal proceedings in relation to this Agreement in the courts of the member state in which you are resident.

IF YOU HAVE ANY QUESTIONS CONCERNING THIS AGREEMENT, YOU MAY CONTACT US IN WRITING AT: TAKE-TWO INTERACTIVE SOFTWARE, INC., 622 BROADWAY, NEW YORK, NY 10012.

All other terms and conditions of the EULA apply to your use of the Software.

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NOTICE FOR AUSTRALIAN CONSUMERS

IMPORTANT: THE WARRANTY FOR THIS PRODUCT HAS BEEN UPDATED FOR AUSTRALIA.

THIS NOTICE SHOULD BE READ IN CONJUNCTION WITH THE WARRANTY TERMS SET OUT ABOVE.

Our goods come with guarantees that cannot be excluded under the Australian Consumer Law. You are entitled to a replacement or refund for a major failure and for compensation for any other reasonably foreseeable loss or damage. You are also entitled to have the goods repaired or replaced if the goods fail to be of acceptable quality and the failure does not amount to a major failure.

Goods presented for repair may be replaced by refurbished goods of the same type rather than being repaired. Refurbished parts may be used to repair the goods.

Any benefits to you given by the Licensor's warranty are in addition to other rights and remedies of the consumer in relation to the goods and services to which the warranty relates.

All claims under the warranty for this product should be made to:

Take-Two Interactive Software Pty Ltd, Suites 12 & 16, Upper Deck, Jones Bay Wharf, 26-32 Pirrama Road, Pyrmont Point, NSW 2009

Email: <http://support.2k.com/home>

The procedure for claims under the warranty for this product is outlined within the warranty terms set out above.

Licensor will cover all costs associated with a successful claim under this warranty. Proof of any reasonable costs you incur in making a claim under this warranty should be sent to the Licensor address specified above for reimbursement.

For the avoidance of doubt, none of the limitations contained in this warranty in any way exclude or limit your rights under the Australian Consumer Law.

To the extent that this notice is inconsistent with any of the provisions of the warranty terms set out above, this notice supersedes those provisions.